

# TRAPPED™

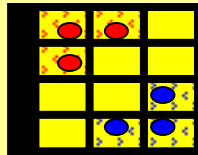
## The Game of Quick Capture



### RULES

**OBJECT:** To be the first player to trap one of your opponent's pieces between two of your pieces.

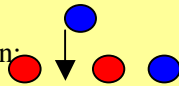
**GAME PIECES:** 1 board, 6 playing pieces: 3 red and 3 blue.

**SET UP:** One player is red, the other blue. Set up board as per illustration below. Flip a coin to see who goes first.



**PLAY:** Starting with first player, play alternates, with each player moving one piece at a time on the board. A piece can move either up, down, left or right. Pieces never move on a diagonal. When one player traps an opponent's piece between two of his pieces, he wins. A trapped blue piece looks like  or . A trap is never diagonal.

This is not a valid move, nor is it a win:



**WINNING:** First player to trap an opponent's piece between two of his pieces is the winner.

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